

Jonas Hartley is an expert Interactive Media Designer.

Browse his portfolio at jonashartley.com. Contact him at 503.734.7522 or jonas@jonashartley.com.

Objective

Find an ideal home to contribute my skills, experience, and creative enthusiasm where I can thrive alongside kindred professionals and like minded spirits.

Work Experience

Senior Interactive Designer + Turtledove Clemens + November 2008 - Present
Design, development, UI/UX and production for Interactive, Web, Mobile, Rich Media, Video, Broadcast, SEO/SEM, and Print. IA, Art Director and manager for contract and freelance staff.

New Media Expert + Freelance + January 2005 - Present
All Media Design, Front End Development, SEM/SEO, Integrative Technologies, Training, Project Management, Creative Direction and Consulting for a variety of clients, agencies and entrepreneurs.

Chief Creative/Technical Officer + evo-music.net + January 2005 - November 2006
Creative Director and Information Architect for large scale independent music internet start-Up.

ICS, Inc. + Senior Designer + June 2003 - January 2005
Art Direction, Design, Development and production for Web, Interactive, Video and Print. Sites, DVDs, Publications, Trade Shows, Outdoor Advertising, Brand Collateral, Packaging and Apparel.

Mindstorm + Creative Director + October 2001 - June 2003
Creative Direction, Design and Development for Interactive, Video, Animation, Illustration and Broadcast. Managed In-House Creative Department. Recruited vendors, contractors and freelancers.

Excite@Home + Senior Designer + March 1998 - August 2001
Lead designer for the Broadband subscription service. Created dynamic editorial and interactive high bandwidth portal. Art Direction, daily production and worked closely with Engineers and Developers.

Disney Online + Integrator/Artist + April 1997 - April 1998
Interactive Web Design, Development and Management for massive online presence that included Disney Interactive, Disney Theatrical and Hollywood Records.

Alchemy Communications, Inc. + Web Designer + August 1994 - May 1996
Web Design, Development, innovation and discovery of methods, technologies and standards for the early web.

Skills

- + Mastery of Adobe Photoshop, Illustrator, Dreamweaver, Flash, InDesign, and AfterEffects.
- + HTML, CSS, JavaScript, and PHP, with jQuery, JSON, AJAX, and WebKit.
- + UNIX, MySQL, System Administration.
- + 3D Modeling and Animation using 3D Studio, Lightwave, Unity, and others.
- + SEO/SEM, Browser/Platform/Device Compatibility Specialist.

Education

- + Communication Design and Foundation Arts Otis College of Art and Design Los Angeles

Additional interactive/web/video/print/copywriting examples and references are available upon request.